|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  |  |  | |  | |  |  |  | | | | |  |  |  |
| |  | | --- | | **Professional Learning Experience** | | | | | | | | | | | | | | | | |
| **Monthly Work Log Record** | | | | | | | | | | | | | | | |
| **(Teacher Supervised)** | | | | | | | | | | | | | | | |
| Student's Name: | | |  | | | | | |  | | Pathway: | Programming & Software Dev. | | | |
| Teacher's Name: | | | Mr. Larry Foster | | | | | |  | | CTE Course: | Game Design | | | |
| PLE Location/Project: | | | Northeast Magnet High School | | | | | | | |  |  | | | |
| **Date** | **Learner Goals/Outcomes/Work Completed** | | | | | | | | | | | | |  |  |
| 4-4 |  | | | | | | | | | | | | |  |  |
| 4-8 |  | | | | | | | | | | | | |  |  |
| 4-12 |  | | | | | | | | | | | | |  |  |
| 4-13 |  | | | | | | | | | | | | |  |  |
| 4-19 | fixed multiplayer bug, changed dust image | | | | | | | | | | | | |  |  |
| 4-21 | Added more audio to the game, mage animation | | | | | | | | | | | | |  |  |
| 4-25 | updated some commands | | | | | | | | | | | | |  |  |
| 4-27 | Mainmenu menu update, disconect from server on shutdown | | | | | | | | | | | | |  |  |
| 4-29 | random enemys and fixed attck hitbox | | | | | | | | | | | | |  |  |
| 5-3 | bunch of polishing for the presentation | | | | | | | | | | | | |  |  |
| 5-5 | added simple slime macanics, updated pot image | | | | | | | | | | | | |  |  |
| 5-9 | Added slime art, slime movement, fixed  invisablty not shoing up after death | | | | | | | | | | | | |  |  |
|  |  |  | |  | |  |  | | | |  | |  |  |  |
| **I verify this work was performed and accurately recorded.** | | | | | | | | | | | | | | | |
| **Student Learner:** | | | | |  | | | | |  | | | **Date:** |  | |
| **Teacher Signature:** | | | | |  | | | | |  | | | **Date:** |  | |
| **Goals for next month:** | | | |  | |  |  | | |  | | |  |  |  |
|  | | | | | | | | | | | | | | | |
|  |  |  | |  | |  |  |  | | | | |  |  | Rev. 8.26.2014 |